# **Explore Guides - How to Earn Badges**

Below is in-depth information on earning badges, including what activities are available and how many activities are needed to complete to earn the badge. Your Explore Leader will mark your Guide badge progress in the Parent Portal but you can mark off your own progress below. Any earnt badges are sent out upon your resubscription.

As Explore Guides is a new programme, not all activities and badges are live yet. Keep an eye out for them appearing on your activities page, giving you even more choice as you work towards your badges!

We have faded out activities and badges not yet available in this document, but will update this document as/ when appropriate. Any faded out with a name are planned and ready to build!

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# **Endeavour Badges**

The Endeavour Badges are the progression milestones in the Guide Programme and Guides earn them, starting with the Green Endeavour Badge and working upwards to the Gold Endeavour Badge, while they complete activities.



## **Green Endeavour Badge**

Guides need to complete the following to earn their Badge:

- · Starting the Adventure Challenge
- Green Exploring the Outdoors
- · Green Exploring Our Communities
- Green Exploring My World
- · Green Global Exploration
- Outdoor Basics
- Unit Badge
- Unit Badge

**COMPLETED** 



### **Silver Endeavour Badge**

Guides need to complete the following to earn their Badge:

- · Green Endeavour
- · Silver Exploring the Outdoors
- Silver Exploring Our Communities
- Silver Exploring My World
- Silver Global Exploration
- Off to Camp
- Unit Badge
- Unit Badge
- Rangatiratanga

**COMPLETED** 



### **Gold Endeavour Badge**

Guides need to complete the following to earn their Badge:

- Silver Endeavour
- Gold Exploring the Outdoors
- Gold Exploring Our Communities
- Gold Exploring My World
- Gold Global Exploration
- Camp Skills
- Unit Badge
- Unit Badge
- ANZAC

# **Aoraki Award**

The Aoraki Award is the peak of the Guides achievement and adventure as a Guide.



Guides need to **complete the following** to earn their Badge:

- Green Endeavour
- Silver Endeavour
- Gold Endeavour
- Unit Badge
- Unit Badge
- Interest Badge
- Interest Badge
- Giving Back
- Camp Leadership Experience
- Guide-Ranger Link
- Aoraki Adventurous Activity
- Take the Lead
- My Guide Experience

**COMPLETED** 



## **Starting the Adventure**

This badge is an introduction to both Guiding and Explore Guides. It is recommened that Explore Guides complete this badge first.

Guides need to complete all seven activities to earn their Badge:

- Guide Promise
- Guide Sharing
- · Guides Outdoors
- · Guides Kindness
- Cookie Conduct
- · Guides Friends
- Guides Taps

















#### **ANZAC**

Guides are encouraged to increase their understanding of ANZAC Day.

Guides need to complete activity one, plus five more activities to earn their Badge:

- ANZAC Parade
- ANZAC Meaning
- ANZAC Poppy
- ANZAC Cookies
- ANZAC Wreath
- ANZAC Stories
- ANZAC Music
- ANZAC Food
- ANZAC Medals
- ANZAC Service
- ANZAC Dove
- ANZAC Community
- ANZAC Defence
- ANZAC Memorial
- ANZAC Choice
- ANZAC Guides













**COMPLETED** 



## Rangatiratanga

Guides will be developing their knowledge of leadership - styles, qualities, skills, teamwork and being prepared. Girls will demonstrate their leadership skills and abilities by planning and running a range of activities. These skills are to help prepare for leadership within a Patrol and their Camp Leadership Experience.

### **Be Leadership Prepared**

Guides need to complete all activities to earn the first half of the Badge:

- TBC
- TBC
- TBC
- TBC









COMPLETED

#### **My Leadership**

Guides need to complete all activities to earn the second half of the Badge:

- TBC
- TBC
- TBC
- TBC
- TBC











COMPLETED



## **Guide-Ranger Link**

When a Guide is ready to move to Rangers, she should complete her Guide-Ranger Link Badge.

Guides need to complete all three activities to earn their Badge:

- TBC
- TBC
- TBC







# **Exploration Areas**



## **Exploring the Outdoors**

Guides will have fun exploring the outdoors through a range of challenges, activities, new places and experiences. Guides will develop skills and knowledge to be safe outdoors during the day and night.



## Module A (Unit)

Guides need to complete five activities for each Exploring the Outdoors Badge.

- · Wide Game
- TBC
- High Adventure
- · Safety Plan
- · Raft Building
- Hiking
- Low Adventure
- TBC
- Southern Cross
- TBC
- · The Compass
- Dawn or Dusk
- TBC
- BBQ Kai
- Make A Fire

- Kite Making
- Star Gazing
- · Night Game
- TBC
- Senses Walk
- TBC
- · Knots & Hitches
- TBC
- Lost in the Bush
- TBC
- Shadowing
- TBC
- · Rainy Game
- TBC
- Orienteering

5 GREEN

**5 SILVER** 

5 GOLD



## Module B (Patrol)

Guides need to complete four activities for each Exploring the Outdoors Badge.

- TBC
- TBC
- Mini Fire
- Damper
- Solar Oven
- Waterslide
- · Obstacle Course
- Creek Dam
- Shelter
- · Rope Ladder

- Trail Blazes
- TBC
- Cosy Stars
- Water Fun
- Sculptures
- TBC
- Co-Ordinates
- Gooey Slime
- Outdoor Picnic
- Nature Art

4 GREEN

4 SILVER

4 GOLD



## Module C (Individual)

Guides need to complete one activity for each Exploring the Outdoors Badge.

- Treasure
- Games
- TBC
- TBC
- Al Fresco Meal

- TBC
- History
- Triathlon
- DOC Site
- Your Choice

1 GREEN

1 SILVER



## **Exploring Our Communities**

Guides will explore and interact with their community by connecting with others, exploring New Zealand's identity, culture and history. Guides will advocate, take action and be responsible and active citizens.



## **Module A (Unit)**

Guides need to complete five activities for each Exploring Our Communities Badge.

- Kaitiakitanga
- Taha Tinana
- TBC
- Promotion
- Signing
- Native Plants
- Endangered
- · TBC
- · TBC
- Hypothermia
- Accessibility
- Poi
- Family Taonga
- Poverty
- Cold Outing

- TBC
- Nature Trail
- TBC
- Harakeke
- TBC
- Pasifika
- TBC
- Children's Day
- Mystery Flip
- TBC
- Hunt Time!
- Kiwiana
- TBC
- TBC
- Changemaker

**5 GREEN** 

**5 SILVER** 

5 GOLD



## Module B (Patrol)

Guides need to complete four activities for each Exploring Our Communities Badge.

- TBC
- Shhhhh
- Solutions
- TBC
- Playground
- Litter Collection
- Sign Language
- Animals & Insects
- TBC
- Take Action

- Town Design
- Gardens
- Joking
- Clean & Green
- Saying Thanks
- City Seals
- TBC
- Odd Names
- · Good Sorts
- Local Improvement



## Module C (Individual)

Guides need to complete one activity for each Exploring Our Communities Badge.

- Be a Leader
- Showtime
- Water Usage
- TBC
- Special Help

- Teach Your Skill
- Volunteer
- House Waste
- Fire Plan
- TBC

1 GREEN

**4 GREEN** 

4 SILVER

4 GOLD

1 SILVER



## **Exploring My World**

Guides will explore, develop and share new skills, including leadership, values and friendship. Guides will explore and practice what it means to be healthy and safe.



### **Module A (Unit)**

Guides need to complete five activities for each Exploring My World Badge.

- Cycle Safety
- Kitchen Safety
- Bullying
- Track
- Family Tree
- Scout's Pace
- Mini Olympics
- **Global Dance**
- Road Safety
- Experiments
- **TBC**
- Be Grounded
- TBC
- Exercise & Water
- Coding

- Elephant Paste
- Self-defence
- Sun Safety
- **TBC**
- Sense Test
- Making Friends
- **Tower Time!**
- **TBC**
- TBC
- TBC
- **TBC**
- **TBC**
- **TBC**
- **Food Creativity**
- **TBC**



## **Module B (Patrol)**

Guides need to complete four activities for each Exploring My World Badge.

- Mental Fitness
- Rainbow Food
- Silhouette
- Egg Challenge
- **TBC**
- Wheelie Good
- Life Hacks
- TBC
- Sewing Skills

- Dressings
- Game Time

- Paper Skills

- Lego Creation



Be a Sculptor

- **Foot Pamper**
- Choreograph
- Jewellery
- Pampering



## Module C (Individual)

Guides need to complete one activity for each Exploring My World Badge.

- Digital Tech
- **TBC**
- **Get Growing**
- Get Inventin'
- Handcraft

- **TBC**
- Organic Waste
- Connect
- 2 Course Meal
- **TBC**

1 GREEN

**4 GREEN** 

4 SILVER

4 GOLD

**5 GREEN** 

**5 SILVER** 

5 GOLD

1 SILVER



## **Global Exploration**

Guides will explore the countries of the world, diversity, news and celebrations. Guides will investigate and take action for our planet, explore natural events and what it means to be a global citizen.



### Module A (Unit)

Guides need to complete five activities for each Global Exploration Badge.

- Global Night
- Mindfulness
- Guides Own
- Space Missions
- Dams
- · African Night
- Our Cabaña
- TBC
- Carbon Neutral
- World Languages
- World Festival
- Tap Water
- TBC
- TBC
- Legend

- Global Warming
- Fair Trade
- TBC
- TBC
- Campfire Traditions
- Overseas Guiding
- Salty Water
- Space Station
- Thinking Day
- JOTA/JOTI
- TBC
- TBC
- TBC
- TBC
- TBC

5 GREEN

**5 SILVER** 

5 GOLD



## **Module B (Patrol)**

Guides need to complete four activities for each Global Exploration Badge.

- Friendship Knot
- Recycled Music
- Under the Earth
- Boating
- Women's Day
- Astronauts
- Peacefulness
- Our Chalet
- · TBC
- Holi Colours

- Travel Plans
- Famous Bridges
- World Cuisine
- Awareness
- TBC
- Bracelets
- Game Creation
- TBC
- Fun with Flags
- Wind Power

4 GREEN

4 SILVER

4 GOLD



## Module C (Individual)

Guides need to complete one activity for each Global Exploration Badge.

- Global News
- · Cultural Meal
- Power Sources
- Footprints
- TBC

- Refugees
- Festival Event
- TBC
- Connection
- TBC

1 GREEN

1 SILVER

# **Explore (Unit) Badges**

To achieve their Aoraki Award, a Guide will need to complete a total of eight Unit Badges, two from each Exploration area.



## **Exploring the Outdoors**

Guides will have fun exploring the outdoors through a range of challenges, activities, new places and experiences. Guides will develop skills and knowledge to be safe outdoors during the day and night.



### **Challenge Accepted**

Girls will participate in a fun, challenging and exciting programme of adventure based challenges, with their Unit.

Guides need to complete six activities to earn their Badge:

- **TBC**

- TBC

- **TBC**















## **Exploring**

Guides will have fun getting outdoors and going on day walks.

Guides need to complete all activities to earn their Badge:

- **Exploring**
- Reading a Map
- Forecasting
- Walking
- **Directions**
- Place of Interest















#### Geocacher

Guides will learn about GPS and geocaching.

Guides need to complete activities one to four, plus two more activities to earn their Badge:

- What is it?
- Learn to Geocache
- · Different Caches
- · GPS Receiver
- Geocache
- Log a Cache
- · Travel Bug
- Set it Up











**COMPLETED** 



## **Get Mucky**

Girls will make and play with slime, goo, and mud - getting hands-on in 'mucky' work by planting a tree, or feeling the ground under their feet.

Guides need to complete six activities to earn their Badge:

- TBC
- TD (
- TBC
- TBC
- TBC
- · TRO
- TDC
- TDC
- TBC
- TBC
- TBC













COMPLETED



### **Outdoor Food Feast**

Guides will learn all about using camp ovens, barbecues, gas, fire, and solar cookers.

Guides need to complete activity one, plus five more activities to earn their Badge:

- TBC
- TBC
- TBC
- TBC
- TRC
- TBC
- · TBC
- TBC
- TBC
- TBC
- TBC
- TBC
- TDO
- TBC
- TBC















## **Ropes 'n Poles**

Guides will learn all about making pioneering structures, using knots and lashing.

Guides need to complete activity one, plus five more activities to earn their Badge:

- TBC
- TBCTBC
- TBC TBC
- TBC















## **Exploring Our Communities**

Guides will explore, develop and share new skills, including leadership, values and friendship. Guides will explore and practice what it means to be healthy and safe.



### **Detective**

Guides will learn all about being a sleuth.

Guides need to complete five activities from section one, plus one activity from section two to earn their Badge:

#### **SECTION ONE**

- Memory Skills
- **Tracking Signs**
- **Prints**
- Eyewitness
- Local Walk
- Decoding
- Invsibility
- Who Dunnit?

#### **SECTION TWO**

- Cipher Games
- Treasure Hunt
- Sketch Scene
- Cluedo
- Photo Trail

**COMPLETED** 



## **Growing the Future**

Girls will learn about agriculture, horticulture, food science, and innovations in farming in Aotearoa.

Guides need to complete activity one, plus five other activities to earn their Badge:

- **Fibres**
- Careers
- Sustainability
- **Food Marketing**
- Garden Design
- **Predator Free**
- Soil Science
- Rōngoa Rākau
- **Proteins**
- Microgreens
- Food Science
- Kaitiaki













## **Heart, Body & Mind**

Girls will learn about how their body works including muscles, tendons and their brains - as well as what makes them different and unique.

Guides need to complete two activities from section one, one activity from each catagory in section two, plus section three to earn their Badge:

#### **SECTION ONE**

- Randomiser
- Differences
- Fingerprints
- Connections
- Teamwork

#### **SECTION TWO**

#### MY JOINTS AND MUSCLES

- Model Hand
- Dexterity
- Bone Song

#### MY VISION AND HEARING

- Mystery Sounds
- About the Eye

#### **MY BRAIN**

- Brain Hat
- Brain Tennis

#### **SECTION THREE**

Accessibility













## Oi, Period

Girls will gain confidence in talking about periods, the challenges that might come with them, how to manage them, and what they can do to end period stigma.

Guides need to complete six activities from any section to earn their Badge:

#### **SECTION ONE**

- Oi Public
- Oi Name It
- · Oi Myths
- Oi Pride
- Oi Positivity

#### **SECTION TWO**

- Oi Cycle
- Oi Monthly
- Oi Care
- Oi Products
- Oi Sustainably
- Oi Reusable
- Oi Ready
- Oi Big Thing
- Oi Challenges
- · Oi Outdoors
- Oi Scenarios
- Oi Action

#### **SECTION THREE**

- Oi Poverty
- Oi History
- Oi Waiwhero
- Oi Reports
- Oi Support
- Oi Goals
- Oi Community

**COMPLETED** 



## Prepared & Ready

Girls will learn about the 4Rs of emergency management, gain resilience skills and learn how they can support their community.

Guides need to complete all activities from section one, plus one activity from section two to earn their Badge:

#### **SECTION ONE**

- · Know your Hazards
- Reduction
- Readiness
- Response
- Recovery

#### **SECTION TWO**

- Plan, Stan
- Helpers
- Legends
- First Aid Kit
- GPS Beacon
- Recovery Support



**COMPLETED** 

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### Te Ao Māori

Guides get the opportunity to explore Māori language, culture and history and increase their awareness of the unique place of Māori heritage in Aotearoa.

Guides need to complete a total of 6 activities, including at least one activity from each part to earn their Badge:

#### PART ONE - Korero Te Reo Māori (Māori language)

- · TBC
- Whakataukī/Poem
- · Haere mai
- TBC
- TBC
- TBC
- Tinana/Body

#### PART TWO - Tihei Mauri Ora (Māori Culture and Traditional Art Forms)

- Māori Games
- TBC
- TBC
- Whakairo/Art
- Kōrero Tara/Story
- TBC

#### PART THREE - Matariki-Puanga (Celebration of Matariki)

- TBC
- Maramataka/Moon
- Kai/Food
- Manu Aute/Kites
- TRC

### PART FOUR - Tāhuhu Korero (Cultural History of Māori People)

- Waka
- Hauhake/Harvest
- Waitangi Day
- TBC

**COMPLETED** 



#### **Water for Life**

This badge is currently being updated.



## Weatherwise

Guides will learn to understand and simulate weather events.

Guides need to complete six activities to earn their Badge:

- TBC













## **Exploring My World**

Guides will explore, develop and share new skills, including leadership, values and friendship. Guides will explore and practice what it means to be healthy and safe.



## **Act Up**

Guides will learn all about drama.

Guides need to complete five activities from section one, plus section two to earn their Badge:

#### SECTION ONE

- TBC
- TBC
- · TRO
- TB0
- TBC
- TBC
- TBC
- TBC
- TBC
- TBC

#### **SECTION TWO**

• TBC





#### **Catch the Wind**

Guides will learn about all things flying and wind related.

Guides need to complete six activities to earn their Badge:

- TBC
- Manu Tukutuku
- Flying Crafts
- TBC
- Wind Chimes
- TBC
- TBC
- TBC
- TBC
- TBC















## **Creative Science**

Guides will learn all about science experiments.

Guides need to complete six activities to earn their Badge:

- TBO
- TBC

















## **Innovate & Design**

Girls will get involved in STEM activities, planning, designing and creating projects using a range of tools and materials.

Guides need to complete six activities to earn their Badge:

- TBC















### **Kitchen Creations**

Complete five activities from Section One, plus Section Two.

Guides need to complete activity one, plus five more activities to earn their Badge:

#### **SECTION ONE**

- TBC
- TBC
- TBC
- TDC
- TBC

#### **SECTION TWO**

• TBC

















## **Money Sense**

Guides will learn about making wise money choices.

Guides need to complete six activities to earn their Badge:

- Percentage Game
- Money Detective
- Supermarket
- · Money Games
- Cheap Outing
- Savings Jar
- Auction
- Payment Options
- Currency
- NZ Dollar
- Calculate Change
- Advertising Spin
- Budgeting















### **Surf Smart 2.0**

Guides will learn all about being safe online.

Guides need to complete one activity from sections one to five, plus the section six activity to earn their Badge:

#### **SECTION ONE**

- TBC
- TBC
- · Online Adventure
- Treasure Hunt
- TBC
- TBC
- TBC

#### **SECTION TWO**

- TBC
- TBC
- Video Connect
- TBC
- TBC
- TBC
- Time Online

#### **SECTION THREE**

- TBC
- To Guide Me
- TBC
- TBC
- TBC
- TBC
- TBC
- · Spot the Ad

#### **SECTION FOUR**

- TBC
- TBC
- · Real or Fake
- TBC
- TBC
- TBC
- Perfect Selfie

#### **SECTION FIVE**

- Helping Hand
- TBC
- TBC
- TBC
- TBC
- Internet of Things

#### **SECTION SIX**

· #bethechange

- - -





## **Ultimate Challenge**

Guides will learn all about challenging themselves to solve problems.

Guides need to complete six activities to earn their Badge:

- TBC















## **Global Exploration**

Guides will explore the countries of the world, diversity, news and celebrations. Guides will investigate and take action for our planet, explore natural events and what it means to be a global citizen.



#### Peace

Guides will learn all about peace and seeing what they can do towards a peaceful world.

Guides need to complete six activities to earn their Badge:

- Graffiti Board
- Day of Peace
- Peace Waiata
- Symbol of Peace
- Sadako Sasaki
- Promoting Peace
- Peaceful Person
- Pink Shirt Day
- Dance of Peace
- Global Peace



**COMPLETED** 



#### **Planet Watch**

Guides will learn all about reducing their impact on the environment.

Guides need to complete activity one, plus five more activities to earn their Badge:

- Green Light
- Biodiversity
- Honey Bees
- Forest Friends
- Seed Bombs
- Marine Wildlife
- **Fashion Show**
- E-Waste
- Clothes Swap
- **DIY Reusables**
- Water Game
- Recycle Plastic
- Upcycling
- Homemade Cleaner













# **Camping Badges**



#### **Outdoor Basics**

Guides will learn what they need to know before they go to camp.

Guides need to complete all activities to earn their Badge:

- · Care Code
- Outdoor Safety
- Gas Cooker
- Day Pack
- Outdoor Clothing
- Camping Meal
- Gear Pack
- Sit Upon
- Crockery
- · Tent Pitch







## **Off to Camp**

**You will earn this badge while you are at a real life camp**, when your Leader connects you with a local Guide Unit who is going on camp in your area.

The Explore activities are a guide on what you can expect to be doing, and to provide you with some of the knowledge you need to have about camping, keeping tidy, labelling your items, cooking and preparing meals and sharing spaces with others before you head off on your camping trip!

#### **Explore Activities:**

- Camp Experience
- BBQ Meal
- Tidy Kiwi
- Camp Gadget



Guides will need to complete all of these activities at camp to earn their badge:

- Hold the Outdoor Basics badge and have attended at least one outdoor Guide camp
- Camp at a further Guide camp for at least one night, sleeping in a tent and completing the rest of the activities while at camp.
- With your Patrol and without adult help, pitch the tent you will sleep in. At the end of camp take it down and pack it away correctly.
- With your Patrol cook a two-course meal outdoors on a gas burner, barbecue or fire and clean up afterwards.
- Show that you can keep your gear in its bag or box, yourself clean and your tent tidy.
- With your Patrol take a part in camp duties such as assisting with meals, washing dishes, flag ceremony or collecting wood and water.
- Take part in a camping ceremony e.g. a horseshoe that includes a colour party, a Guides' Own, a campfire opening ceremony
- · Take part in a campfire.
- Help construct a shelter, clothesline or similar.
- Brush your teeth outdoors, dispose of your rubbish and wastewater correctly and participate in an emu parade to clear the site.



## **Camp Skills**

Guides will become skilled campers after some more camping experience.

Guides need to complete all activities to earn their Badge:

- · Hold the Off to Camp Badge
- Sleep in a Tent
- Survival Skills
- Tent Repair
- Camp Quiz
- Camp Cooking
- Hot Drink
- 24 Hour Camp
- Temporary Shelter
- · Camp Clean
- DIY Clothesline



**COMPLETED** 



## **Camp Leadership Experience**

Guides will plan and run their own patrol camp.

Guides need to complete all activities to earn their Badge:

- TBC

















# **Interest Badges**



#### **Be Creative**

This badge includes acting, artists, dance, music, and writing.



Guides need to complete one activity to earn their Badge:

· Be Creative





## **My Lifestyle**

This badge includes better me, cooking, entertainment, and travelling.



Guides need to **complete one activity** to earn their Badge:

· My Lifestyle





#### **Our Planet**

This badge includes animals, nature, science, and technology.



Guides need to complete one activity to earn their Badge:

Our Planet





#### **Outdoor Fun**

This badge includes adventurous outdoors, individual sport, team sport, and water.



Guides need to complete one activity to earn their Badge:

Outdoor Fun